



Dragon Spruce

Picea asperata

Height: 80 feet

Spread: 40 feet

Sunlight: ○

Hardiness Zone: 5b

Description:

A very beautiful tree, this is a tall, upright spire-like evergreen with dense, bluish-green foliage all season long, branches become pendulous with age, a great tree for adding vertical interest to the landscape skyline

Ornamental Features

Dragon Spruce is primarily valued in the landscape for its distinctively pyramidal habit of growth. It has bluish-green evergreen foliage which emerges powder blue in spring. The needles remain bluish-green throughout the winter. The rough brown bark adds an interesting dimension to the landscape.

Landscape Attributes

Dragon Spruce is a dense evergreen tree with a strong central leader and a distinctive and refined pyramidal form. Its relatively fine texture sets it apart from other landscape plants with less refined foliage.

This is a relatively low maintenance tree. When pruning is necessary, it is recommended to only trim back the new growth of the current season, other than to remove any dieback. It has no significant negative characteristics.

Dragon Spruce is recommended for the following landscape applications;

- Accent
- Vertical Accent

Planting & Growing

Dragon Spruce will grow to be about 80 feet tall at maturity, with a spread of 40 feet. It has a low canopy, and should not be planted underneath power lines. It grows at a slow rate, and under ideal conditions can be expected to live for 70 years or more.



Dragon Spruce
Photo courtesy of NetPS Plant Finder

This tree should only be grown in full sunlight. It is very adaptable to both dry and moist growing conditions, but will not tolerate any standing water. It is not particular as to soil type or pH. It is somewhat tolerant of urban pollution, and will benefit from being planted in a relatively sheltered location. Consider applying a thick mulch around the root zone in winter to protect it in exposed locations or colder microclimates. This species is not originally from North America.